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Lightweight Controllers

This chapter covers

How lightweight controllers can make programming easier

Decorating action results to apply common behavior

How to manage common view data without filter attributes

Using a hub and spoke architecture

19.2 Why lightweight controllers

19.2.1 Testing

19.2.2 Maintainability

19.2 Decorating action results

19.2.1 AutoMapActionResult

19.3 Managing common view data

19.4 Leveraging an application bus for a simple hub and spoke architecture

19.5 Summary